CHAMELEON - A System for Adaptive QoS Provisioning

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**Internet has proliferated rapidly**

<table>
<thead>
<tr>
<th>Year</th>
<th>Hosts</th>
</tr>
</thead>
<tbody>
<tr>
<td>12/69</td>
<td>4</td>
</tr>
<tr>
<td>12/79</td>
<td>188</td>
</tr>
<tr>
<td>01/89</td>
<td>80,000</td>
</tr>
<tr>
<td>07/95</td>
<td>6,642,000</td>
</tr>
<tr>
<td>07/96</td>
<td>8,200,000</td>
</tr>
<tr>
<td>07/97</td>
<td>16,729,000</td>
</tr>
<tr>
<td>07/98</td>
<td>26,053,000</td>
</tr>
<tr>
<td>07/99</td>
<td>36,739,000</td>
</tr>
<tr>
<td>07/00</td>
<td>56,218,000 (projection)</td>
</tr>
</tbody>
</table>

**Strong Interest in carrying Voice traffic over the Internet** - 250 billion conversation minutes by 2005

**Internet is designed for non-real time data communications** - Assuring QoS is a problem.

**Why there is no such problem in POTS?**

- Statistical guarantees are provided

**Technical challenges**

- Lack of guarantees in terms of BW, packet loss, delay and jitter - Quality of Voice over Internet suffers. IP is only best effort!!

- QoS guarantees are primarily provided by two mechanisms:
  - RSVP (Resource Reservation Protocol)
  - Priority Queue Mechanism

- DiffServ framework initiative under IETF and QBone initiative under Internet2 or Next Generation Internet hold promise.
Objectives

- To search for and acquire various hardware and/or software tools which can generate application specific traffic which follow TCP dynamics.
- To verify and evaluate the properties and capabilities of TCP tunnels.
- To develop a complete system which uses TCP tunnels to provide QoS for various classes of traffic. This system should also be adaptive and thus be able to adjust itself to the traffic conditions on the network.
- To develop a mechanism by which the system can be used as an efficient yet reliable link layer protocol for transmitting TCP data over lossy links.

Traffic Generators

- Need for Realistic Traffic Generators
- Mathematical Models (Poisson, Erlang, Exponential etc.)
- Trace-based Models (collect usage statistics/data and replay etc.)
- Ad-Hoc Models (models with no realistic component. E.g. models which just generate packets and send them out as fast as possible etc.)

Hardware Traffic Generators

- Very expensive (> $70,000 for a full system)
- Used for stress testing production networks
- Generally unable to generate application level traffic (telnet, HTTP etc.) which follow TCP dynamics (re-transmissions, window size negotiations etc.)
**Principle of TCP Tunnels**
- TCP tunnels are virtual circuits through which all traffic belonging to a class of application are aggregated.
- A single aggregated flow in a tunnel can be managed better than individual flows across a congested link.

**Principle of TCP Tunnels (cont)**
- Provides statistical guarantees to classes of traffic (e.g., voice traffic should get at least 5% of the BW; Video traffic should get at least 10% of the BW, but no more than 20%).
- Guarantees can be assured because of the traffic distribution pattern (e.g., all flows do not peak at the same time).
  - Aggregation of traffic
  - Reliable link level protocol
  - Protection of flows
  - Congestion handling is moved from core to edge of the network

**Back Pressure Effect of TCP Tunnels**

**The Chameleon**
- A complete solution that can help in the design of Voice over IP Gateways with QoS guarantees.
- Traffic - Modeling of VoIP.
- Research and development at the network protocol layer (TCP/IP etc.).
- Started in co-operation with Harvard University.

**Chameleon Implementation**
- QoS routines are compiled into the Linux kernel to enable the various QoS providing buffer and scheduling mechanisms (like RED, CBQ etc.) in the Linux kernel.
- User level program, TC used to activate the various buffer and scheduling mechanisms. This requires different parameters to be passed into the program TC.
Chameleon Implementation (2)

Data Flow Diagram of TCP Tunnel Software

Deployment

User space
Kernel space
Normal packet
Encapsulated packet

TCP tunnels

User space
Kernel space
Incoming packet

Place packet linked list

Remove packets from list after adding length of packet in front

Firewall

User space
Kernel space
Libpcap

1) Read length of packet
2) Read packet

Incoming encapsulated packet

User space
Kernel space
Original data packets sent to destination via normal routing

Outgoing encapsulated packet

Packet sent to TCP tunnel receiver as that is the destination address for TCP tunnel packets

End Machines

Logical setup of Experimental Testbed

Experimental Setup

Results - TCP Bulk Traffic

Shows effectiveness in protecting TCP bulk traffic

Results - UDP Packet Loss

Data Bytes Received for UDP Traffic

Traffic Mix
• 10 TCP bulk sources
• 2 video streams

Packet loss is less

% Improvement in RTT values with Chameleon

% Improvement with Chameleon

93.82%
123.31%
31.86%
434.27%

Average RTT
Maximum RTT
Minimum RTT
RTT Std

Results - Web Traffic

Traffic Mix
• 100 web sources
• 2 video streams

Jitter is less

Substantial improvement in End-to-end response time

% Improvement

0.00%
10.00%
20.00%
30.00%
40.00%
50.00%
60.00%
70.00%
80.00%
90.00%
100.00%

Data Bytes Received for UDP Traffic

With Chameleon
Without Chameleon

96.70%
79.65%
**Results - Adaptive Nature**

Traffic Mix
- 10 TCP bulk sources
- 2 UDP streams

**Reliable Data Link Layer**

- Lossy / Wireless links are becoming increasingly common in today's networks
- However, TCP performs poorly in cases where packets are lost due to corruption
- Chameleon can be used to “isolate” the lossy links from the rest of the network
- Versions of TCP optimised for lossy environments, like TCP HACK, can be used by the Chameleon

**Logical Setup of Experimental Testbed for lossy link experiments**

**Throughput of Chameleon versus percentage packet loss for short latency (10 ms) link with random single packet errors**

**Throughput of Chameleon versus percentage packet loss for long latency (300 ms) link with random single packet errors**

**Reliable Data Link Layer - Results**

**Burst Errors**

- 5% burst error
- 2% burst error
Reliable Data Link Layer - Results

Future Work

- Port Chameleon fully into kernel space
- Test Chameleon in different network conditions
- Optimise Chameleon for UDP traffic
- Optimise Chameleon as a VoIP gateway
- More work needs to be done on the use of the Chameleon as a reliable data link layer
- Fully automate the Chameleon

Summary

- Chameleon enables the provisioning of QoS for various classes of traffic in an easy yet effective manner
- No modifications to existing protocols and applications and is totally transparent to the end users
- The Chameleon is also adaptive and reacts seamlessly to changes in network bandwidth. It will strive to satisfy all statistical QoS contracts
  - Applicable not only to voice, but other multimedia traffic as well.
- Expertise in traffic generation and analysis:
  - Poisson - telnet; Heavy-tail (Pareto) - web traffic; exponential on-off - voice

Acknowledgements

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Questions?

THANK YOU